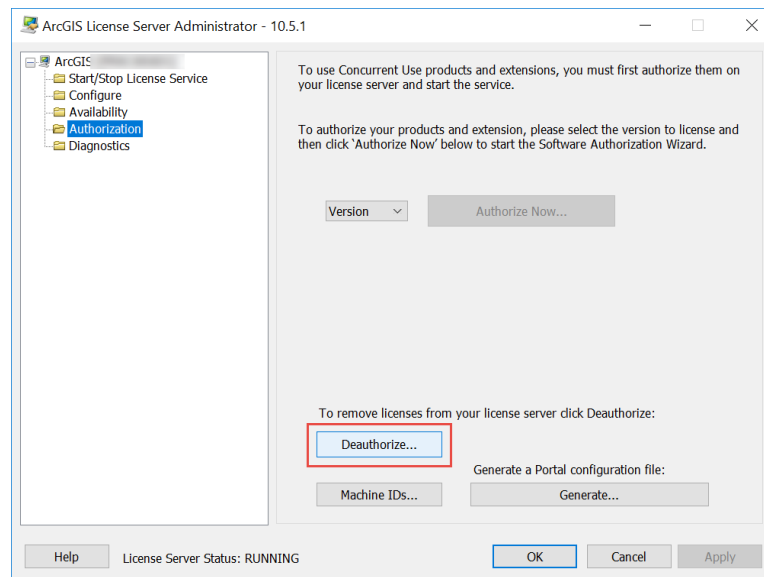


Transfer ArcGIS Desktop Concurrent Use License to Another License Server

When moving ArcGIS Desktop Concurrent Use License to a new License Server, de-authorize the license first to be able to use it to authorize a new License Server.

De-authorize Concurrent Use License

1. Launch the ArcGIS License Server Administrator from Start > Programs > ArcGIS > License Server Administrator.
2. Click the Deauthorize button to launch the Software Authorization Wizard.

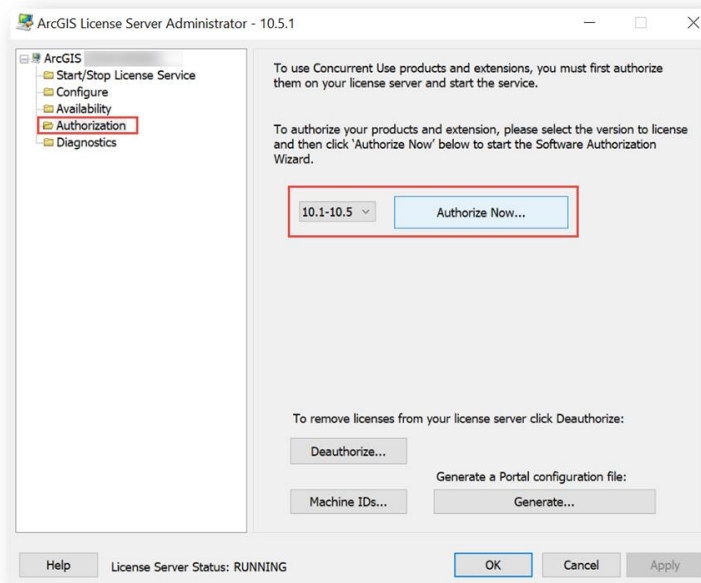


3. Under Deauthorization Method, select the option to *Deauthorize with Esri now using the Internet*, and select the features to deauthorize. Click Next to complete the deauthorization process.

Install the License Manager and Authorize License

Follow the instructions to install the License Manager and authorize the license in a new machine.

1. Run the License Manager setup from the installation program.
2. Follow the instructions to install the license manager to the desired location; the default installation location is C:\Program Files\ArcGIS\License10.5.
3. Once you have completed the license manager installation, use the ArcGIS License Server Administrator to authorize licenses for the license manager.
4. Click Authorization in the table of contents and click the Authorize Now button to launch the Software Authorization Wizard.



5. In the Authorization Options, choose the option *I have received an authorization from Esri and am now ready to finish the authorization process*, and then browse to the location of the provisioning file (*.prvs), click Next.

Authorization Options
You must authorize the license server prior to use. Select from the options below.

Authorization Options

I need to authorize licenses on my license server.
 I have already authorized core licenses and need to authorize additional extensions.
 I have received an authorization file from Esri and am now ready to finish the authorization process.

Product to be Authorized

ArcGIS for Desktop
 ArcGIS Engine
 Esri CityEngine

6. In the next window, choose the *Authorize with Esri now using the Internet* option. Click Next.

Authorization Method
Select the method you want to use to authorize the software.

Authorize with Esri now using the Internet.
 (This automatic method is the easiest way to authorize. It requires an Internet connection.)

Authorize at Esri's website or by email to receive your authorization file.

Authorize your software from a local license server.

7. Complete the Authorization Information and click Next.
8. Complete the additional Authorization Information by selecting the appropriate choices from the drop-down menus and click Next.

9. The next window will show the authorization numbers to be authorized. Click Next.

Product	Authorization Number	No. of Licenses
ArcGIS Desktop Advanced	EFL	5
ArcGIS Desktop Standard		
ArcGIS Desktop Basic		

10. In the Authorize Software Extensions, if applicable, select *I have authorization number(s) to authorize one or more extensions*. Otherwise, select *I do not want to authorize any extensions at this time*. Click Next.

Feature	Authorization Number	No. of Licenses
3D Analyst	EFL	5
Spatial Analyst		
Network Analyst		
Publisher		
Data Interoperability		
Geostatistical Analyst		
Tracking Analyst		
Schematics		

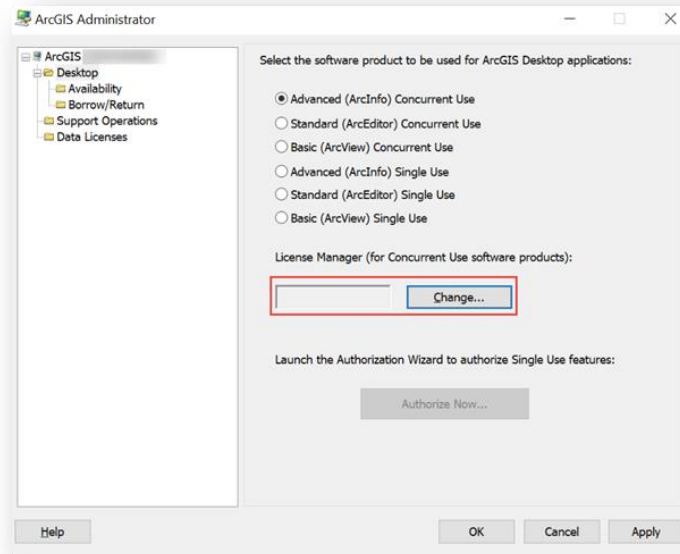
The authorization process will now begin. A stable Internet connection is strongly recommended for the license authorization process.

11. Click Finish after the licenses have successfully been authorized.

Specify the License Manager

On the machine where ArcGIS Desktop was installed, launch ArcGIS Administrator by navigating to Start > Programs > ArcGIS > ArcGIS Administrator.

1. In the ArcGIS Administrator, navigate to Desktop in the directory tree. Click on the radio button for the desired software product (as made available by the license).
2. To specify a License Manager (for Concurrent Use software products), click Change.



3. Specify the name or IP Address of the machine which serves as the license manager. Optionally, click on Browse to locate the license manager host on the network.

